NAME: CLASS: ATTRIBUTES & SUB-ABILITIES		MAX HEALTH: TOTAL PODGE SCORE:					
				COMBAT		TOTAL DODGE SCOR	AC:
				Melee		ITEMS & EQUIPMENT	
Ranged		STANDARD	MAGICAL				
AGILITY							
Dodge							
Acrobatics							
HEALTH							
Resistance							
Restorative							
KNOWLEDGE							
Esoteric							
Cunning							
PERSONALITY							
Persuasion							
Acting							
BOONS] [
NAME	MODIFIER						
BANES NAME	MODIFIER	4					
IVAIVIE	IVIODIFIER						
		MAX SPELLS	USED SPELLS				
		-					
SPECIAL ABILITIES							
		GOLD PIECES:					
		100gp Gems:					
		500gp Gems:					
		1					
		XP BANK:	RY EFFECTS				
COMPLETED QUESTS		_					
BASIC EXPERT ADVANCED		EFFECT	DURATION				
	N	OTES	© 8				

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TRACKING SHEET

LEVEL/# to DEFEAT: MONSTERS/HEALTH 1.	INITIATIVE/ROUNDS PC(S) MONSTERS	MISCELLANEOUS ITEMS
2.		
3.		
4.		
5.		
6.		
7.		
8.		
LEVEL/# to DEFEAT: MONSTERS/HEALTH 1.	INITIATIVE/ROUNDS PC(S) MONSTERS	MISCELLANEOUS ITEMS
2.		
3.		
4.		
5.		
6.		
7.		
8.		
LEVEL/# to DEFEAT: MONSTERS/HEALTH 1.	INITIATIVE/ROUNDS PC(S) MONSTERS	MISCELLANEOUS ITEMS
2.		
3.		
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